Art Fundamentals Class #5:
Texture, Rhythm, Pattern, and Movement

1. What are the two types of *Texture*?

How are these two types of *texture* different from each other?

2. Draw two different *visual textures*.

3. Why is it important to have both *Unity* and *Variety* in an artwork?

4. What is *Rhythm* and how can it be created in an artwork?

5. What's the difference between *Rhythm* and *Pattern*?

6. What are two different ways that a sensation of *Movement* can be created in an artwork using Elements of Art?

7. What does the term *implied movement* refer to in art?

8. Look for an artwork online that shows *implied movement*. Below, describe how the artist made use of Elements and Principles of Art to transmit this sensation of movement. Instead of stating what is happening in the artwork (ex. *A girl is running in a field.*), try to deconstruct the composition using your knowledge of color, texture, line, rhythm, etc.