Art Fundamentals Class #15:

Getting Started With Portrait Drawing: Basic Facial Proportions

1. *True or False?:* There is no need to know about the three-dimensional structure of what it is we're drawing or painting. Knowing about basic shading techniques is enough to create high levels of realism.

2. Why is drawing/painting subjects like faces and the human figure more challenging and complex than subjects such as objects and landscapes?

3. *True or False?* Proportions of heads/faces are the same for babies, children and adults.

4. Why is studying the skull going to help us draw/paint portraits even more effectively?

5. Loomis separates the human skull into these two main parts:

6. What are the *horizontal* and *vertical guidelines* that Loomis tells us to place in our head/face shape before drawing in our facial features?

Horizontal Guidelines:	**Vertical Guidelines:**

7. Why is it helpful to study facial features in isolation/individually?

8. You should make sure you're using quality reference photos when using them for drawing or painting purposes. What are the main things a photograph should have/show?

9. In your own words, why is it that, if we were to only use grids or trace over photos for long periods of time, we'll likely be hitting a wall with our drawing/painting?